

# GET EA™ CHEAT CODES AND GAME HINTS

Register your game online at  
**www.eagamereg.com**

Enter your Game Access Code and receive:

- Exclusive access to an EA™ cheat code or hint—specifically for your game.
- The inside scoop on your favorite EA games.
- Full-care technical support.

GAME ACCESS CODE:

**14947**

IT'S EASY. IT'S FAST. IT'S WORTH IT!



## Notice

Electronic Arts reserves the right to make improvements in the product described in this manual at anytime and without notice. This manual and the product described in this manual are copyrighted. All rights reserved. No part of this manual may be copied, reproduced, translated, or reduced to any electronic medium or machine readable form without prior written consent of Electronic Arts, P.O. Box 9025, Redwood City, California 94063-9025.

## Technical Support Contact Info

**E-mail and Website:** For instant access to all of our technical support knowledge, please visit <http://techsupport.ea.com>.

Telephone Support Technical Support is also available from 8am to 6pm PST by calling us at (650) 628-4322. No hints or codes are available from (650) 628-4322.

**Mailing Address:** Electronic Arts Technical Support  
PO Box 9025  
Redwood City CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

In **Australia**, contact:  
Electronic Arts Pty. Ltd.  
P.O. Box 432  
Southport Qld 4215, Australia

In the **United Kingdom**, contact:  
Electronic Arts Ltd.  
P.O. Box 181  
Chertsey, KT16 0YL, UK  
Phone (0870) 2432435

**Proof of Purchase**  
NHL®06  
1494705

In **Australia:** For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10 AM-8 PM. If you are under 18 years of age parental consent required.



Electronic Arts Inc. 209 Redwood Shores Parkway, Redwood City, CA 94065.

© 2005 Electronic Arts Inc. Electronic Arts, EA, and all associated logos are trademarks or registered trademarks of Electronic Arts Inc. in the US and/or other countries. All rights reserved. All other trademarks are the property of their respective owners. Printed in the USA.

XBOX

LIVE

ONLINE ENABLED



# NHL® 06

OFFICIAL LICENSE



## ABOUT PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

**Immediately stop playing and consult a doctor** if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting further from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

## OTHER IMPORTANT HEALTH AND SAFETY INFORMATION

The Xbox video game system documentation contains important safety and health information that you should read and understand before using this software.

## AVOID DAMAGE TO YOUR TELEVISION

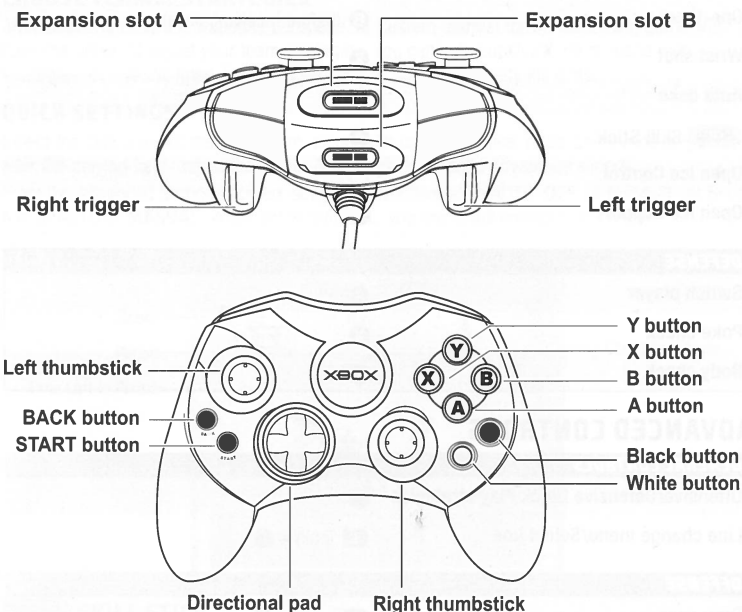
**Do not use with certain televisions.** Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played on your set.

Unauthorized copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit [www.esrb.org](http://www.esrb.org).

## COMPLETE CONTROLS

Take complete control of every scoring opportunity with the all-new Skill Stick, or use the classic deke controls to skate past, around, or through defenders. The rush is back.



### GENERAL CONTROLS

Move player/Deke	L
Speed burst	R (pull)
Draw puck/Win face-off	A
Activate fight	◀
High/Low punch	B/A
High/Low block	Y/X
Pause game	▶

CHECK OUT



ONLINE AT [WWW.EASPORTS.COM](http://WWW.EASPORTS.COM)

## OFFENSE

Pass	<b>A</b>
Shoot	<b>B</b>
One-timer	<b>B</b> (before receiving pass)
Wrist shot	<b>X</b>
Auto deke	<b>Y</b>
<b>NEW</b> Skill Stick	<b>R</b>
Open Ice Control	<b>○</b>
Open Ice Support	<b>●</b>

## DEFENSE

Switch player	<b>A</b>
Poke check	<b>X</b>
Body check	<b>Y</b>

## ADVANCED CONTROLS

### GENERAL CONTROLS

Offensive/Defensive Quick Play strategies	<b>⊕</b>
Line change menu/Select line	<b>L</b> (pull) + <b>⊕</b>

## OFFENSE

Drop pass	<b>L</b> (pull) + <b>A</b>
Spin deke	<b>L</b> (pull) + <b>Y</b>
Cancel shot	<b>L</b> (pull)
Pull/Replace goalie	<b>L</b> (pull) + <b>●</b>

## DEFENSE

Hook/Tie up	<b>●</b>
Dive/Block	<b>○</b>
Block pass	<b>L</b> (pull) + <b>X</b>
Bruise Control™	<b>R</b>
Slash	<b>L</b> (pull) + <b>B</b>
Manual goalie	<b>L</b> (pull) + <b>A</b> (hold)

## PLAYING THE GAME

Get on the ice quickly with a Play Now game.

### CHOOSE TEAMS/STRATEGIES

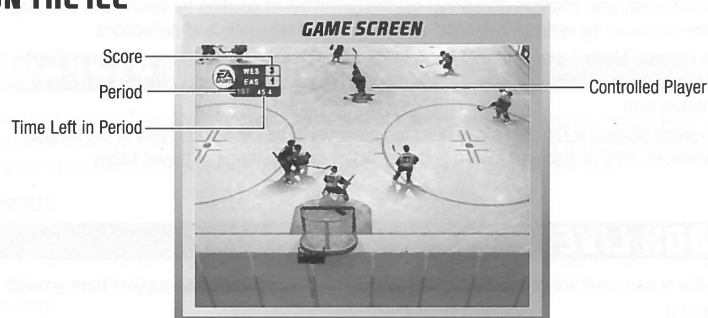
After selecting an NHL®, National, European, or Custom team(s) for the upcoming game you have the option to adjust your team strategies. You can set your Quick Plays, along with strategies for specific lines, including your power play and penalty kill units.

### QUICK SETTINGS

Select the skill level for the next game, along with camera angles, rules, and period length. To alter the playing field, adjust the Player Advantage and Goalie Advantage sliders.

From the Advanced Settings screen, set your Line Changes to AUTO, OFF, or MANUAL, or Shot Aim to AUTO or MANUAL. When set to MANUAL, you are in full control of the action.

## ON THE ICE



### NEW SKILL STICK

Create highlight reel goals like an NHL All-Star. Move **R** in any direction, pick your spot and execute brilliant signature moves such as spinoramas, toe drags, between-the-legs shots, and more. You control the location. You control the shot.

### NEW TARGETS

Aim your shot with the help of in-net targets. During scoring opportunities, a target icon appears inside the goal posts—move **L** during your windup to move the target to an open part of the net. Once an opening appears, shoot the puck on net. Scoring has never been so easy.

### NEW CLASSIC DEKING CONTROL

Classic deke controls return. Movement on the ice is more intuitive than ever as you skate and deke simultaneously with **L**. Quickly move **L** to deke past opponents and fool goalies as they resort to desperation save attempts.



## HINTS AND TIPS

- While skating, quickly move **L** back and forth to deke an opponent or a goalie. The more movement you have with the puck the less likely it will be poked away or stolen by an opponent.
- Players identified with a star player indicator have the ability to perform special shots. During a scoring opportunity, move **R** in any direction to pull off some unbelievable moves and shots on net.
- When attempting to check an opponent, skate into him for a small collision, tap **Y** for a bigger hit, or hold down **Y** for maximum impact. The more control you have over your player the more effective the hit.
- Use your speed burst wisely. Players skate faster during speed bursts but have less maneuverability and are more likely to lose the puck. Each player has a set amount of user-initiated speed bursts per period. Be sure to save the energy for the final minutes of each period.
- To increase your chances of scoring, get the goalie out of position by deking and shooting one-timers, or by setting up second-chance goals off rebounds and deflections.
- In Dynasty Mode™, placing No. 1 in profit is just as important as winning a Stanley Cup® (in regards to earning upgrade money). Also, you can earn upgrades quickly with Sim intervention.
- Created players in Dynasty Mode have the potential to be the best players in the league. However, they're also well aware of their market value in terms of player salary.

## XBOX LIVE®

Become a perennial hockey superstar as you take on the best Xbox Live players from around the world.

**REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT [www.easports.com](http://www.easports.com). YOU MUST BE 18 TO SUBSCRIBE TO XBOX LIVE.**

**EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON [www.easports.com](http://www.easports.com) OR 30 DAYS AFTER THE LAST DAY OF THE 2005-2006 NHL SEASON.**

### TAKE NHL® 06 BEYOND THE BOX

Xbox Live is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

### CONNECTING

Before you can use Xbox Live, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live service. To determine if Xbox Live is available in your region and for information about connecting to Xbox Live, see [www.xbox.com/connect](http://www.xbox.com/connect).

### DOWNLOADABLE NHL 06 CONTENT

If you are an Xbox Live subscriber, you can download the very latest rosters to your Xbox console.

## WELCOME TO NHL 06 ON XBOX LIVE

The Xbox Live lobby is your main resource for connecting to players from around the world. Whether you're looking to join a Quick Match, a custom OptiMatch, a Lobby Room, or a 4-Player/8-Player Tournament, all the tools you need to connect to other players are available from the Xbox Live Main menu.

<b>Quick Match</b>	Choose Quick Match to find the next available player for a quick online session.
<b>OptiMatch</b>	Selecting OptiMatch allows you to tailor the game to the way you want to play. No rules? No problem.
<b>Lobby</b>	Choose a Lobby to chat and challenge with players based on your skill level or country.
<b>Quick Tournaments</b>	Choose a 4-player or 8-player Quick Tournament and take your favorite team to the next level.
<b>EA™ Messenger</b>	Use EA Messenger to play or chat with your favorite players online.

## DYNASTY MODE™

Take on the role of general manager, coach, and player and run your favorite franchise for up to ten seasons. See if you can live up to your owner's expectations by increasing profits, capturing division and conference titles, and most importantly, winning the Cup.

### EMAIL

Keep up on the latest news from inside your own organization—and around the league—with email. Read messages regarding trades, notes from your owner or team trainer, and more. Be sure to read each message before they expire—emails delete if you let them sit in your inbox too long.

## DYNASTY CENTRAL MENU

Make every off-the-ice move from the Dynasty Central menu. From playing the next game on your schedule to setting your Rules and Options, the everyday operations are managed here.

### DAY-TO-DAY

Day-to-Day operations include playing or simulating games on the schedule, and viewing the season calendar and team reports.

### GM OPTIONS

As GM you have the power to trade players, sign free agents, and view scouting reports in order to evaluate the upcoming rookie draft. You can also upgrade your staff in the front office, and adjust payroll, ticket prices, fan giveaways, concessions, and more.

### COACHING OPTIONS

Take more control over the team by adjusting the practice schedule, editing lines, tweaking game strategy, and reviewing progress reports for every player on the team.

### STATS CENTRAL

From overall team statistics to individual numbers, here's where you find all the stats you need.

## RULES AND OPTIONS

Set rules and options to fit your style of play. Gameplay settings, display settings, sound settings, and the controller configurations are all adjusted here.

### NEW ASSISTANT COACH

You have the option to pass on some of your coaching responsibilities to your assistant. When set to ON, your assistant coach fills out lines and deals with line issues. When set to MINIMAL, you set the lines but the assistant makes substitutions after a player is injured or suspended.

## DURING THE SEASON

There's more to just playing the game during the 82-game season. For every hat trick, stick save, and game-winning goal, there are financial issues and unhappy players that accompany it. It's up to you to manage the organization and keep everybody happy while building hockey's next Dynasty.

### NEW SIM INTERVENTION

Interrupt a simulated game to earn extra cash for your franchise. After choosing to simulate a game on the schedule, you have the option to intervene anytime during the simulation period. Once the game picks up, you'll be thrown into the middle of the action with time already off the clock. The harder the challenge, the bigger the reward. It all depends on when you decide to play the game.

## MORALE

Every player on your team starts with a morale rating of 100. Morale goes down if players don't get the ice time they want, they feel you're not spending enough on Team Functions, or your team loses several games in a row. View player morale on the Progress Reports screen. When morale decreases, player attributes go down.

## UPGRADE BUDGET

GMs receive an upgrade budget for their actions and their team's performance. The budget is handed out during the season based on GM performance in: profit, attendance, team winning percentage, playoff performance, trading, free agent signings, and more.

## FINANCES

Manage your team's finances including concession mark-ups, the price of season tickets, taxes, player salaries, TV contracts, and more.

### NEW NHL ALL-STAR GAME

About the mid-point of the season, the league's elite players gather for one night to play in the NHL All-Star game. No matter if you choose to pit East vs. West or North America vs. the World you have the option to play the game, whether you're simulating the season or not.

## POSTSEASON

Once the regular season ends, the postseason begins. It's all about the games on the ice. Sixteen teams advance to the playoffs while the rest stay home. Only one will be crowned champion.

## OFF-SEASON

In the off-season teams gear up for a fresh start beginning with the NHL Entry Draft. After the draft GMs have the chance to offer contracts to free agents and release players from their team. After the free agent period ends, the rosters are set and the new season begins.

## OTHER GAME MODES

### EXHIBITION

Play an exhibition game with any two teams of your choice. After selecting the teams and adjusting the settings, the game begins.

### SEASON

Set up a 29-, 58-, or 82-game season and make a run for the Cup. You can play the season with current NHL rosters, or assemble your team through a Fantasy Draft.

### EA SPORTS™ WORLD TOURNAMENT

Canada vs. the N.Y. Rangers®. Team USA vs. the Frankfurt Lions. Throw the world's best teams into an 8- or 16-team World Tournament and see who will be crowned king. You pick the teams, you set the rules, you play the games.

### EA SPORTS™ FREE FOR ALL

Play a hockey Free For All—two mini games featuring only one net and one goalie. Whether playing a Score Drive or On the Clock game, it's you against everybody else and the one who scores the most goals wins.

### ELITE LEAGUES

Europe's elite storm the ice with the return of the Elitserien (Sweden), SM-Liiga (Finland), and DEL (Germany) leagues. The Elite Leagues feature 39 teams, all with unique jerseys, traditions, and specific chants. International rules govern gameplay and league-specific rules are also enforced.

## CREATION ZONE

Create a player who looks like you and get into the game with the new analog facial sculpting controls. Add black eyes, broken noses, and scars to put fear into the eyes of your opponents. Create an NHL team in your hometown and build a dynasty, or edit a player in the league with an all-new player editor.

## SAVING AND LOADING

Before exiting a game mode (or a menu where changes have been made), be sure to save your progress to the hard disk. All unsaved information will be lost otherwise. You can also save or load manually by accessing the SAVE/LOAD screen.

- To save or load game information, highlight the name you wish to load (or create a new save name when saving for the first time). Once the game information is selected and/or named, the game information is either loaded or saved.

## LIMITED 90-DAY WARRANTY

### Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "Recording Medium") and the documentation that is included with this product (the "Manual") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

### RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

### RETURNS AFTER THE 90-DAY WARRANTY PERIOD

If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: <http://warrantyinfo.ea.com>

Automated Warranty Information: (650) 628-1900

### EA Warranty Information

Online Self-Help Knowledgebase and Email – You can access our Self-Help site online and browse through our extensive knowledgebase, or submit a question to our warranty department:

<http://techsupport.ea.com>

Automated Warranty Information – You can contact our automated phone system 24 hours a day for any and all warranty questions:

(650) 628-1900

### EA Warranty Mailing Address

Electronic Arts Customer Warranty  
P.O. Box 9025  
Redwood City, CA 94063-9025

Package Cover Photography: Getty Images

© 2005 Electronic Arts Inc. Electronic Arts, EA, EA SPORTS and the EA SPORTS logo are trademarks or registered trademarks of Electronic Arts Inc. in the U.S. and/or other countries. All Rights Reserved. NHL, National Hockey League, the NHL Shield and the Stanley Cup are registered trademarks of the National Hockey League. All NHL logos and marks and team logos and marks depicted herein are the property of the NHL and the respective teams and may not be reproduced without the prior written consent of NHL Enterprises, L.P. © 2005 NHL. All Rights Reserved. Officially Licensed Product of the National Hockey League. National Hockey League Players' Association, NHLPA and the NHLPA logo are trademarks of the NHLPA and are used under license by Electronic Arts Inc. © NHLPA. Officially licensed product of the NHLPA. All other trademarks are the property of their respective owners. EA SPORTS™ is an Electronic Arts™ brand.

Microsoft, Xbox, Xbox Live, the Live logo, and the Xbox logos are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries and are used under license from Microsoft.